Learning Sets of Rules

- · Sequential covering algorithms
- FOIL
- Induction as the inverse of deduction
- Inductive Logic Programming

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Learning Disjunctive Sets of Rules

Method 1: Learn decision tree, convert to rules

Method 2: Sequential covering algorithm

- 1. Learn one rule with high accuracy, any coverage
- 2. Remove positive examples covered by this rule
- 3. Repeat

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Sequential Covering Algorithm

SEQUENTIAL-COVERING(Target attr, Attrs, Examples, Thresh)

Learned rules $\leftarrow \{\}$

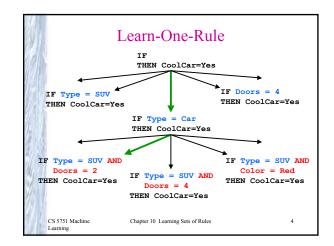
 $Rule \leftarrow \text{LEARN-ONE-RULE}(Target_attr, Attrs, Examples)$ while PERFORMANCE(Rule, Examples) > Thresh do

- Learned rules ← Learned rules + Rule
- Examples ← Examples {examples correctly classified by Rule}
- Rule ← LEARN-ONE-RULE(Target attr,Attrs,Examples) Learned rules ← sort Learned rules according to PERFORMANCE over Examples

return Learned rules

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Covering Rules

 $Pos \leftarrow positive Examples$

Neg ← negative Examples

while Pos do (Learn a New Rule)

NewRule ← most general rule possible

 $NegExamplesCovered \leftarrow Neg$

while NegExamplesCovered do

Add a new literal to specialize NewRule

- 1. $Candidate_literals \leftarrow$ generate candidates
- $2. \textit{Best_literal} \leftarrow \operatorname{argmax}_{L \in \textit{candidate_lite}}$
- PERFORMANCE(SPECIALIZE-RULE(NewRule,L))
- 3. Add Best_literal to NewRule preconditions
- $4. \ \textit{NegExamplesCovered} \leftarrow \text{subset of } \textit{NegExamplesCovered} \ \text{that}$

satistifies NewRule preconditions

 $Learned_rules \leftarrow Learned_rules + NewRule$ $Pos \leftarrow Pos$ - {members of Pos covered by NewRule}

Return Learned rules

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Subtleties: Learning One Rule

- 1. May use beam search
- 2. Easily generalize to multi-valued target functions
- 3. Choose evaluation function to guide search:
 - Entropy (i.e., information gain)
 - Sample accuracy:

$$\frac{n_c}{}$$

where n_c = correct predictions,

n =all predictions

- m estimate: $n_c + mp$

n+m

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Variants of Rule Learning Programs

- Sequential or simultaneous covering of data?
- General → specific, or specific → general?
- Generate-and-test, or example-driven?
- Whether and how to post-prune?
- What statistical evaluation functions?

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Learning First Order Rules

Why do that?

· Can learn sets of rules such as

 $Ancestor(x,y) \leftarrow Parent(x,y)$

 $Ancestor(x,y) \leftarrow Parent(x,z) \wedge Ancestor(z,y)$

· General purpose programming language

PROLOG: programs are sets of such rules

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First Order Rule for Classifying Web Pages

From (Slattery, 1997)

 $course(A) \leftarrow$

has-word(A,instructor),

NOT has-word(A,good),

link-from(A,B)

has-word(B, assignment),

NOT link-from(B,C)

Train: 31/31, Test 31/34

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FOIL

FOIL(Target predicate, Predicates, Examples)

 $Pos \leftarrow positive Examples$

Neg ← negative Examples

while Pos do (Learn a New Rule)

NewRule ← most general rule possible

 $NegExamplesCovered \leftarrow Neg$

while NegExamplesCovered do Add a new literal to specialize NewRule

 $1. \ \textit{Candidate_literals} \leftarrow \text{generate candidates}$

 $2. \textit{Best_literal} \leftarrow \operatorname{argmax}_{L \in \textit{candidate_literal}} \underbrace{FOIL_GAIN(\textit{L,NewRule})}$ 3. Add Best_literal to NewRule preconditions

NegExamplesCovered ← subset of NegExamplesCovered that satistifies NewRule preconditions

 $Learned_rules \leftarrow Learned\ rules + NewRule$

 $Pos \leftarrow Pos$ - {members of Pos covered by NewRule}

Return Learned_rules

Chapter 10 Learning Sets of Rules Learning

Specializing Rules in FOIL

Learning rule: $P(x_1, x_2, ..., x_k) \leftarrow L_1 ... L_n$

Candidate specializations add new literal of form:

- $Q(v_1,...,v_r)$, where at least one of the v_i in the created literal must already exist as a variable in
- $Equal(x_i, x_k)$, where x_i and x_k are variables already present in the rule
- The negation of either of the above forms of literals

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Information Gain in FOIL

FOIL_GAIN(L, R) =
$$t \left(\log_2 \frac{p_1}{p_1 + n_1} - \log_2 \frac{p_0}{p_0 + n_0} \right)$$

Where

L is the candidate literal to add to rule R

• p_0 = number of positive bindings of R

• n_0 = number of negative bindings of R

p₁ = number of positive bindings of R+L

• n_1 = number of negative bindings of R+L

• t is the number of positive bindings of R also covered by R+L

11

• $-\log_2 \frac{p_0}{p_0 + n_0}$ is optimal number of bits to indicate the class of a positive binding covered by R
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Induction as Inverted Deduction

Induction is finding *h* such that

$$(\forall \langle x_i, f(x_i) \rangle \in D) \ B \wedge h \wedge x_i \mid -f(x_i)$$

where

- x_i is the *i*th training instance
- $f(x_i)$ is the target function value for x_i
- B is other background knowledge

So let's design inductive algorithms by inverting operators for automated deduction!

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13

Induction as Inverted Deduction

"pairs of people, <u,v> such that child of u is v,"

 $f(x_i)$: Child(Bob,Sharon)

 x_i : Male(Bob), Female(Sharon), Father(Sharon, Bob)

 $B: Parent(u,v) \leftarrow Father(u,v)$

What satisfies $(\forall \langle x_i, f(x_i) \rangle \in D) B \wedge h \wedge x_i | -f(x_i)$?

 $h_I: Child(u,v) \leftarrow Father(v,u)$

 h_2 : $Child(u,v) \leftarrow Parent(v,u)$

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Induction and Deduction

Induction is, in fact, the inverse operation of deduction, and cannot be conceived to exist without the corresponding operation, so that the question of relative importance cannot arise. Who thinks of asking whether addition or subtraction is the more important process in arithmetic? But at the same time much difference in difficulty may exist between a direct and inverse operation; ... it must be allowed that inductive investigations are of a far higher degree of difficulty and complexity than any question of deduction ... (Jevons, 1874)

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15

17

Induction as Inverted Deduction

We have mechanical deductive operators

$$F(A,B) = C$$
, where $A \wedge B \mid -C$

need inductive operators

O(B,D) = h where

$$(\forall \langle x_i, f(x_i) \rangle \in D) B \wedge h \wedge x_i | -f(x_i)$$

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Induction as Inverted Deduction

Positives:

- Subsumes earlier idea of finding h that "fits" training data
- Domain theory B helps define meaning of "fit" the data

$$B \wedge h \wedge x_i \mid -f(x_i)$$

• Suggests algorithms that search H guided by B

Negatives:

· Doesn't allow for noisy data. Consider

$$(\forall \langle x_i, f(x_i) \rangle \in D) B \wedge h \wedge x_i \mid -f(x_i)$$

- First order logic gives a huge hypothesis space H
 - overfitting...
 - intractability of calculating all acceptable h's

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Deduction: Resolution Rule

$$P \lor L$$

$$\frac{\neg L \lor R}{}$$

- Given initial clauses C1 and C2, find a literal L
 from clause C1 such that ¬L occurs in clause C2.
- 2. Form the resolvent C by including all literals from CI and C2, except for L and $\neg L$. More precisely, the set of literals occurring in the conclusion C is

$$C = (C1 - \{L\}) \cup (C2 - \{\neg L\})$$

where \cup denotes set union, and "-" set difference.

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13

Inverting Resolution C_1 : PassExam $\vee \neg KnowMaterial$ C_2 : KnowMaterial $\vee \neg Study$ $C: PassExam \vee \neg Study$ C_1 : PassExam $\vee \neg KnowMaterial$ C_2 : KnowMaterial $\vee \neg Study$ $C: PassExam \vee \neg Study$ $C: PassExam \vee \neg Study$ CS 5751 Machine Chapter 10 Learning Sets of Rules 19

Inverted Resolution (Propositional)

- 1. Given initial clauses C_I and C, find a literal L that occurs in clause C_I , but not in clause C.
- 2. Form the second clause C_2 by including the following literals

$$C_2 = (C - (C_1 - \{L\})) \cup \{\neg L\}$$

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First Order Resolution

1. Find a literal L_1 from clause C_1 , literal L_2 from clause C_2 , and substitution θ such that

$$L_1\theta = \neg L_2\theta$$

2. Form the resolvent C by including all literals from $C_1\theta$ and $C_2\theta$, except for L_1 theta and $\neg L_2\theta$. More precisely, the set of literals occuring in the conclusion is

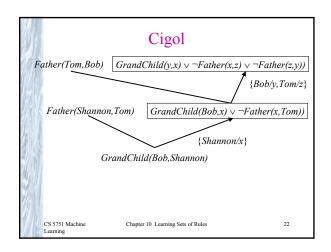
$$C = (C_1 - \{L_1\})\theta \cup (C_2 - \{L_2\})\theta$$

Inverting:

$$C_2 = (C - (C_1 - \{L_1\}) \theta_1) \theta_2^{-1} \cup \{ \neg L_1 \theta_1 \theta_2^{-1} \}$$

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Progol

PROGOL: Reduce combinatorial explosion by generating the most specific acceptable *h*

- 1. User specifies *H* by stating predicates, functions, and forms of arguments allowed for each
- 2. PROGOL uses sequential covering algorithm.

For each $\langle x_i, f(x_i) \rangle$

- Find most specific hypothesis h_i s.t.

$$B \wedge h_i \wedge x_i | -f(x_i)$$

actually, only considers k-step entailment

3. Conduct general-to-specific search bounded by specific hypothesis h_i , choosing hypothesis with minimum description length

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23

Learning Rules Summary

- · Rules: easy to understand
 - Sequential covering algorithm
 - generate one rule at a time
 - general to specific add antecedents
 - specific to general delete antecedents
 - Q: how to evaluate/stop?
- · First order logic and covering
 - how to connect variables
 - FOIL

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24

20

Learning Rules Summary (cont)

- Induction as inverted deduction
 - what background rule would allow deduction?
 - resolution
 - inverting resolution
 - and first order logic
 - Cigol, Progol

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25