WRIT 5270

Stroupe

**Peer Workshop**

**(Challenges of Defining a Video Game as Literature Essay)**

**Editor’s name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Writer’s name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

Read through your classmate’s draft. In the margins, leave a trail of markings that help you respond to the following:

1. Something you liked
2. Something you want to hear more about
   1. Why saying "more about" that aspect would be helpful in using the assignment to write an interesting, revealing essay
   2. Identify what elements or requirements of the assignment are you thinking of in your response above?
   3. Say more about how the essay might be more interesting and revealing (in the ways the assignment asks) with your suggestions