

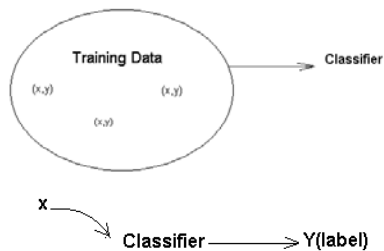
Machine Learning for Sequential Data

Sequential Supervised Learning

Sequential Supervised Learning

- Supervised learning
- Statistical learning problems
- Sequential Supervised Learning(SSL)
- Research issues in SSL
- Methods for addressing SSL problems

Supervised Learning(*background...*)



Examples

Character recognition

x : image , $y = \{A, B, \dots, Z\}$

Cellular telephone fraud detection

x : telephone call , $y = \{0,1\}$

Part of speech tagging

x : *a word* y : part of speech

Word Recognition Problem

x : sequence of letters y : word

Sequential Supervised Learning

$\{(x_i, y_i)\}$ for $i = 1$ to N : Set of N training examples

$\mathbf{x}_i = (x_{i,1}, x_{i,2}, \dots, x_{i,T_i})$ $\mathbf{y}_i = (y_{i,1}, y_{i,2}, \dots, y_{i,T_i})$

Goal : construct classifier $h(\mathbf{x})$, that predicts new label sequence \mathbf{y} given an input sequence \mathbf{x}

Examples

Telephone fraud detection

distribution of legitimate call

Part of speech tagging

$x = (\text{do you want fries})$

$y = (\text{verb pronoun verb noun})$

Research Issues in Sequential Supervised Learning

three basic research issues:

- Loss functions
- Feature selection
- Computational efficiency

Loss Functions

Classical Supervised Learning

0/1 Loss : Loss = 0 if correctly classified

Loss = 1 incorrectly classified

Non Uniform Loss functions

represented by “**cost matrix**” $C(i,j)$

$C(i,j)$: cost when true value = j
predicted value = i

Different types of Loss Functions

Basic Idea : different errors = different costs

- Depends on goal
different goals = different loss functions
e.g. **goalA** : predict entire error sequence correctly
goalB : predict as many correct individual labels as possible

Examples

Cell Phone fraud detection

goal : predict t^* = time when cell phone was stolen

If predicted time = t , then

if $t < t^*$

penalty , $C_a(t^* - t)$: cost of lost business

else

penalty , $C_b(t - t^*)$: cost of fraudulent calls

Feature Selection

A “**must**” for any method of sequential supervised learning

- Break overall problem of predicting y_i given x_i into subproblems of predicting individual output labels $y_{i,t}$, given a subset of x_i and y_i

Feature Selection Problem

identify relevant subset for making accurate predictions

Feature selection problem : **Solutions**

Four Strategies :

Strategy One: (Wrappers Approach)

- Make various subsets of features
- Run learning algorithm and find *hypothesis*
- Measure the accuracy of the *hypothesis*

Feature subsets are selected by

- **Forward Selection**
- **Backward Elimination**

Feature selection problem , cont..

Strategy Two:

- Include all possible features in the model
- Place Penalty on the values of parameters
 - *Causes parameters with useless features to become small*

e.g. Neural Network weight elimination , ridge regression, support vector machines

Strategy three :

- Compute some measure of feature relevance
- Remove low scoring features
 - e.g. through mutual information between a feature and the class*

Strategy four :

- First fit a simple model
- Analyze the simple model to identify feature importance

A general approach :

Assumption → *a fixed sized neighborhood is relevant*
eg $x_{i,t-1}, x_{i,t}, x_{i,t+1}$ predict $y_{i,t}$

Two Drawbacks

- not all features relevant
- Longer range interactions “missed”
 - e.g. thought and though*

** Any successful feature selection methodology needs human expertise and statistical methodology “both”

Computational Efficiency

- Most of the Sequential Learning algorithm are computationally expensive
- Applying learned classifier is expensive too...

One approach:

- *apply cheapest methods first*
- *generate set of possible candidates*
- *apply expensive methods progressively*

Machine Learning methods for SSL

1. *Sliding window methods*
2. *Recurrent sliding window methods*
3. *Hidden Markov models*
4. *Maximum Entropy Markov Models*
5. *Input-Output Markov Models*
6. *Conditional random fields*
7. *Graph transformer networks*

Sliding window method

Basic Idea : *convert sequential supervised learning problem into classical supervised learning*

- Construct a window classifier h_w
 - h_w maps window of width $w \rightarrow y$

classification

Add $d((w-1)/2)$ “null” values on each end of x_t

Convert them into N separate examples

Predict y_t for each example

Concatenate all y_t 's to form y

Sliding Window method, cont...

Advantage:

Any supervised learning algorithm can be applied

Drawback :

Correlation between nearby y values not taken into account.

Example : Sejnowski and Rosenberg used..

7 letter sliding window for the task of pronouncing English words.

Recurrent sliding window

Only difference : predicted $y_{i,t}$ is fed as input to predict $y_{i,t+1}$
Most recent d predictions

$y_{i,t-d} \ y_{i,t-d+1} \ \dots \ y_{i,t-1}$

and

$x_{i,t-d} \ x_{i,t-d+1} \ \dots \ x_{i,t} \ \dots \ x_{i,t+d-1}$

to predict $y_{i,t}$

Hidden Markov Models(HMM)

A probabilistic model

represents $P(\mathbf{x},\mathbf{y})$

Defined by:

Transition probability

$P(y_t|y_{t-1})$: how adjacent y are related

Observation probability

$P(x_t|y_t)$: how observed x are related to hidden y

(both stationary distributions)

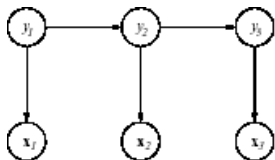
HMM , cont...

How x_i and y_i are generated

- *if K possible labels ($1 \dots K$), then*
augment start label = 0 and
end label = $K+1$
- *Generate y values ,using $P(y_{i,t} | y_{i,t-1})$ until $y_{i,t} = K+1$*
Set $T = t$, at this time
- *For $t = 1 \dots T$*
 - *Generate x , according to $P(x_{i,t} | y_{i,t})$*

HMM , cont...

*Training HMM \rightarrow learning $P(y_{i,t} | y_{i,t-1})$
 $P(x_{i,t} | y_{i,t})$*



HMM in sequential learning problems

$P(y_{i,t} | y_{i,t-1})$: by looking at all pairs of adjacent y labels

$P(x_{i,t} | y_{i,t})$: by looking at all pairs of $x_i \ y$

$$\bar{\mathbf{y}} = \underset{\mathbf{z}}{\operatorname{argmin}} \sum_{\mathbf{y}} P(\mathbf{y}|\mathbf{x})L(\mathbf{z}, \mathbf{y}).$$

HMM , limitations

- Relationship between separated y values not communicated(e.g y_1 and y_3)
solution : sliding window of x_t values
- x_t is only generated from $y_t \rightarrow$ more difficult to use an input window

Maximum Entropy Markov Models(MEMM)

- Conditional probabilistic models
represents : $P(y | x)$

Learns $P(y_t | y_{t-1}, x_t)$

Trained using Maximum entropy method

$$P(y_t | y_{t-1}, x) = \frac{1}{Z(y_{t-1}, x)} \exp \left(\sum_{\alpha} \lambda_{\alpha} f_{\alpha}(x, y_t) \right)$$

$Z(y_{t-1}, x)$: normalizing factor

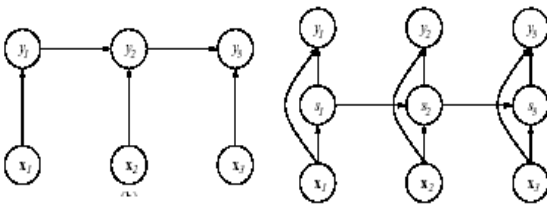
f_{α} : boolean feature , depends on y_t and "any" properties of x (input sequence)

"supports long distance interactions"

MEMM

&

IOHMM



Input Output HMM(IOHMM)

- Similar to MEMM
- with additional "**hidden state variables**" s_t
- s_t : hidden states permit "memory" of long distance effects

Limitation of MEMM and IOHMM

- Label bias problem**

probability mass received by y_{t-1} "must be"

Transmitted to y_t (at time t) regardless x_t

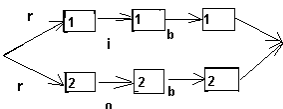
Label Bias problem , example ...

$y = \{1, 2\}$

for $x = \text{"rob"}$ $y = \text{"111"}$ &

for $x = \text{"rib"}$ $y = \text{"222"}$

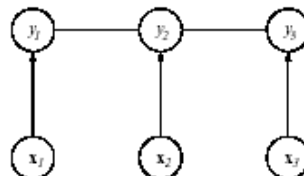
"rib" and "rob" has equal probability



Conditional Random Fields(CRF)

To overcome the problem of "**Label Bias**"

- The way adjacent pairs y_t and y_{t-1} influence each other is determined by input features**



CRF Advantages:

- Overcomes Label Bias Problem
- Takes care of long distance interactions

Drawback :

- Training is expensive

Results

Problem : Part of Speech tagging

error rates

HMM : 5.69% , MEMM : 6.37% , CRF : 5.55%

Graph Transformer Networks

Neural network methodology for solving sequential supervised learning problems

• Graph Transformer Network

is a neural network, (input graph \rightarrow output graph)

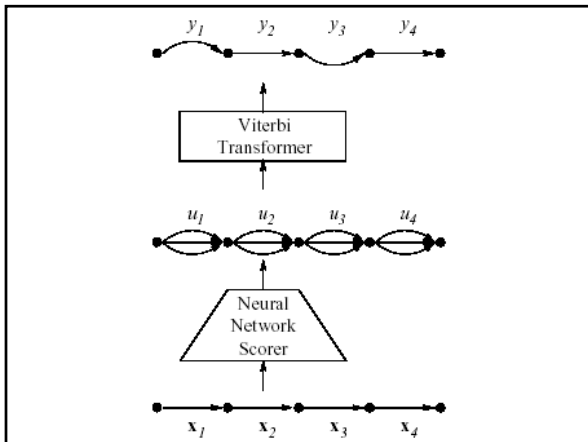
Input graph : linear sequence of x_t (feature Vector)

Output graph : collection of u_t values

$u_t = (\text{class label ,score})$

Viterbi transformer : finds "lowest score path"

Training by "gradient descent"



Current Research Issues

How to :

- Capture and exploit sequential correlations
- Represent and incorporate complex loss functions
- Identify long distance interactions
- Make learning algorithms fast

summary....

- Supervised learning
 - Some problems don't fit in supervised learning
- Sequential supervised learning
- Fundamental issues in sequential supervised learning .. Like Loss functions , feature selection , computational efficiency

summary....

- Machine learning methods for SSL problems
 - HMM, IOHMM, MEMM ,CRF, GTN , sliding window and recurrent sliding window
 - Advantages and drawbacks for these methods
- Research issues
 - Capture sequential relations , increasing computational efficiency ..etc.

Machine Learning For Sequential Data: A Review

Commentator: Krishna
04-02-2003

- Supervised Learning
- Construct Classifier that can predict the classes.
- Consider scenarios where the correlation between data matters

Example : Text To Speech

Pronunciation depends on characters encountered or some character that is at a distance.

eg. Rich / Rice

Though / Thought

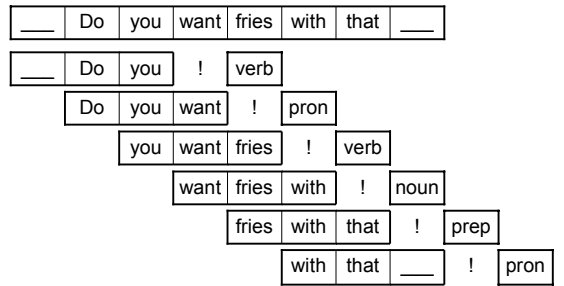
Loss Function

- Predicting the Class
- Scenario based consideration
- Role of Loss Function
- Scenarios
 - Two Class – simple
 - Multi-Class Problems- $M \times M$ array of possible classifications.
 - Rock / Diamond Problem
 - Fraud Detection – Not to loose a potential customer
 - Blood Type Match - No room for even a minor error

The Sliding Window Methods For SSL

Comments By: Navdeep Kaur

Sliding Windows



Recurrent Sliding Windows

- Include y_t as input feature when computing y_{t+1} .
- During training:
 - Use the correct value of y_t
 - Or train iteratively (especially recurrent neural networks)
- During evaluation:
 - Use the predicted value of y_t

Recurrent Sliding Window Method

- English pronunciation problem
e.g. for pairs of words like “photograph”
and “photography”.