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The road from good software engineering

to good science

... is a two way street...

Three Themes :

Philosophy Interlude on Goodness Lessons from Science Philosophy





Good as in Quality

Fundamental Premise

Our community needs to think more about science, and about being able to reproduce results, and formulate theories that let us make predictions about language

The key to making that happen is making our software and data more usable, more available, and making such acts of sharing more central to our field

If we do that, our software engineering is pretty good

Science

Develop theories or models that let us make predictions about the world

Our world is language...

Good Science

... are those methods that result in experimental findings that an independent observer can reproduce

Good Software Engineering

...are those methods that result in software that anyone can use, anytime, anywhere... ...to reproduce our results...

Experimental results that you publish are the test cases for your ideas

...and your software...

Can't discount the role of software

...although many try...

"It's really the ideas that count..."

"Well, the algorithm is described in the paper..."

"It's really just a prototype..."

"Well, I got a new computer and I don't think the software made it to the new one..."

"Ummm ... my student left and I don't quite know how he did all this..."

Unacceptable

I did this experiment on X

Here are the results...

Accept them

No, the software isn't available

Neither is the data

I simply assume you have 8 months available to reinvent my method

And that you can do that from an incomplete description

Cheers!

That's many things ...

It's not science

Empiricism is Not a Matter of Faith *Computational Linguistics* September 2008

Software and NLP





Good Software

Should Work

Anytime

Anywhere

For Anyone

...and it should certainly work for you 6 months in the future

...or 5 years from now...

... it should work for others today, and 5 years from noweven if you've moved on, aren't answering email, and the project is over

If your software can do that, it's pretty well engineered

Will your software work in 40 years?

You should hope so ...

Make choices that make that at least possible

Think of your software as a time capsule



Think of it as your chance for immortality



How many hours have you spent away from loved ones, friends, adventure, nature, romance, and life to create, test, and use software?

At least make it last...

Let someone 100 years from now unpack your code and data, and be able to read it, understand it, run it, and modify it

Let yourself be able to do the same thing in 10 years

If your software can do that, it's pretty well engineered

Will the Linux Kernel be available and running in X years?

There's a good chance

Company won't go out of business

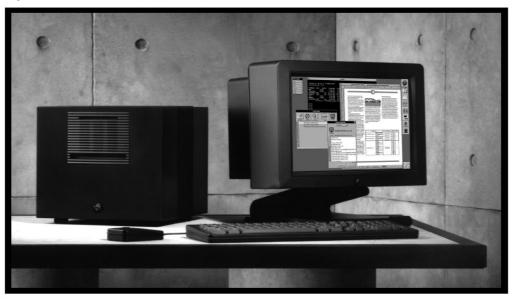
ANSI C will be around for a long time

Virtualization will keep architectures alive even when hardware is gone

Make choices that give your code (and your legacy) a chance too

Don't rely on the newest priceiest weirdest goofball proprietary bleeding edge hardware and software





The NeXTcube is a versatile, easy-to-use workstation that can be utilized as a desktop monochrome system, true color 32-bitper-pixel color/video workstation or file server system, all featuring NeXT's object-oriented operating and development environment. Whether used with the NeXTdimension[™] board as a standalone workstation incorporating 32-bit-per-pixel color/video, or as server on a network, the NeXTcube[™] computer offers a tremendous amount of flexibility and performance in a single, one-foot-square magnesium cube. The system is built around the Motorola 25-megahertz 68040 CPU with integrated memory management and floating-point units, and includes the Motorola 56001 Digital Signal Processor for superior sound handling.

The NeXTcube may be equipped with 16 to 64 megabytes of main memory, and offers a variety of storage options—ranging from a 2.88-megabyte floppy disk drive to hard drives with capacities from 400 megabytes to 2.8 gigabytes. In addition, there are three available NeXTbus" slots, so additional functionality can be added to the NeXTcube via NeXTbus expansion cards from third-party vendors or from NeXT, making the NeXTcube an extremely versatile workstation.



Don't hoard

Take advantage of public repositories which likely endure and proliferate

Think about who is included in your definition of "anyone"

...with \$200?

...with \$20,000

...with a PhD in Computer Science?

...and a staff of 10?

...with 4 weeks available to debug?

...and another 6 months to reimplement?

Interlude on Goodness

No matter how well engineered our software is ...

Life will be hard and a bit cruel for many ...

So be a little humble

Appreciate your good fortune

And push yourself a little harder

Think about what you can give back to the scientific community

Think about the people who fund your work

... and I don't mean government project managers, legislators, or corporate titans



Appreciate our good fortune

Live up to the trust that is given us almost without question

And make sure we end up making some progress

Good Science

Produce theories that make reliable predictions about the world Experiments are described in such a way that the results can be conveniently and reliably reproduced

Anytime

Anywhere

By Anyone

Gravity

A Good Theory

Works now

Will work in 10 years

Works here

Works on the moon

Works for me

Works for you

Gravity is a force, not an artifact

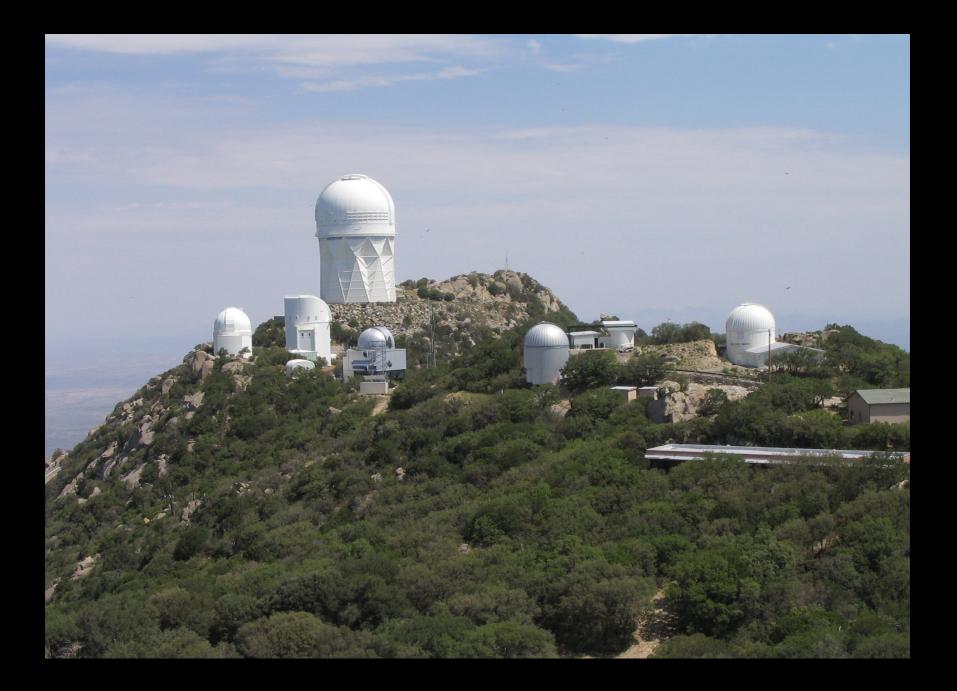
Telescope

Works anytime, anywhere, for anyone

The old ones still work



We share the big ones...



If we have access to the same resources, we can reproduce each other's results We need to work a lot harder (and engineer systems a lot better) to make that happen

Not convinced?

Conduct the following experiment

Randomly select 1 of your papers

Reproduce your results

If you can't...

Do you think anyone else can?

What if nobody could have reproduced Galileo's falling objects experimental results? Would we simply believe?

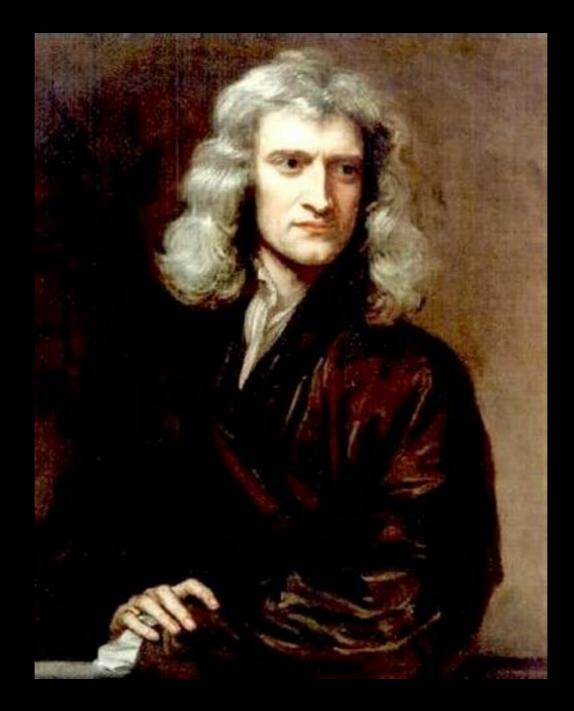
They barely believed him at the time

If your software can reproduce your results, its pretty well engineered

Lessons from Science

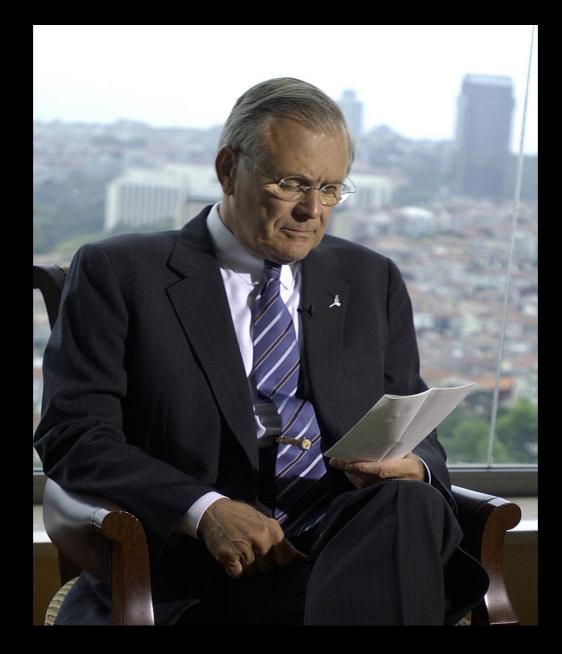
We don't get it right the first time

If I have seen further it is only by standing on the shoulders of giants



(who were mostly wrong)

"Reports that say that something hasn't happened are always interesting to me, because as we know, there are known knowns; there are things we know we know. We also know there are known unknowns; that is to say we know there are some things we do not know. But there are also unknown unknowns -- the ones we don't know we don't know."



We don't get it right the first time

Aristotle (384 – 322 BC)

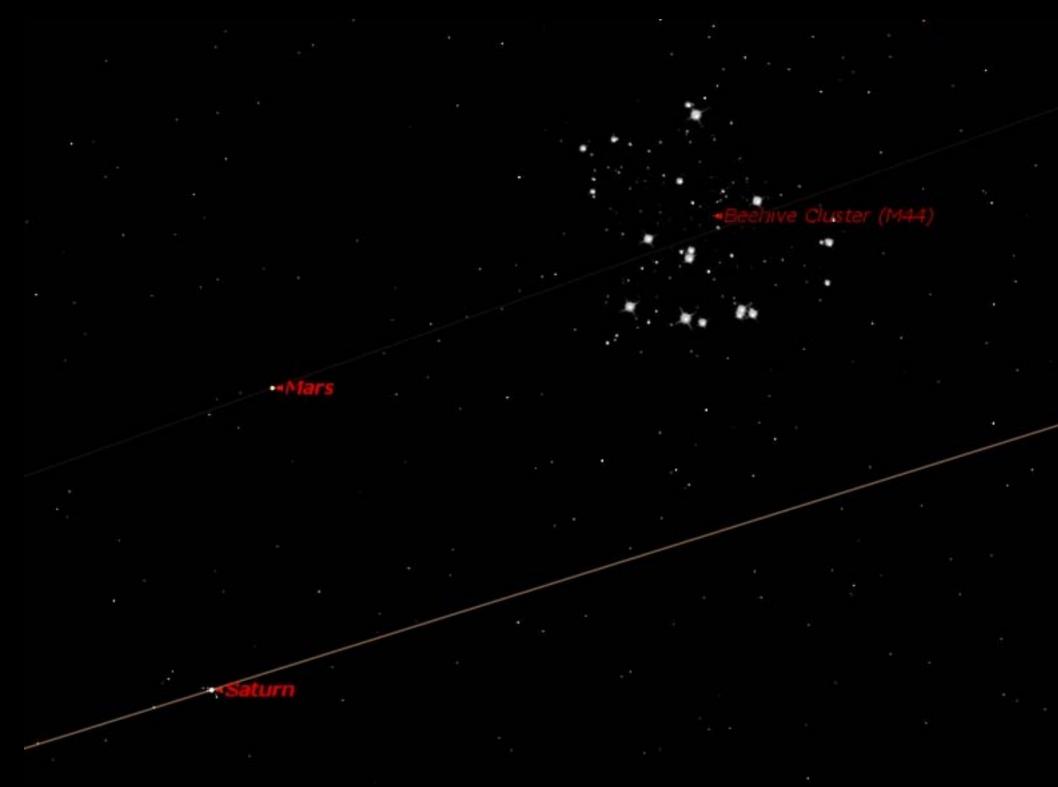
There are 4 elements

The heavens are different

Different rules apply

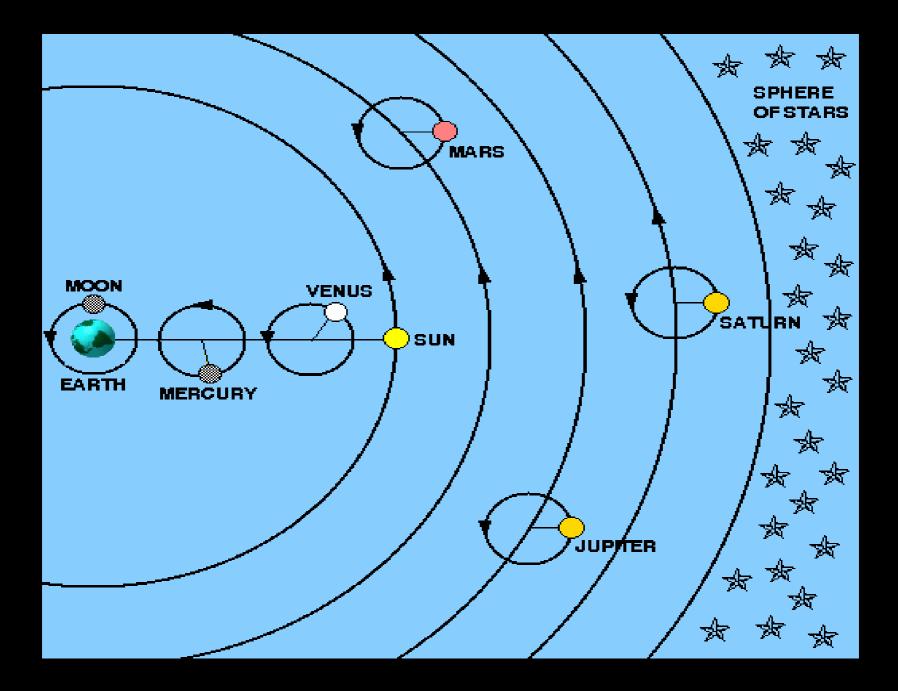
Before the telescope, the heavens really were different

Other planets were balls of fire, like the stars, like the sun



Ptolemy (90 – 168)







Very reliably predicts the movement of heavenly bodies

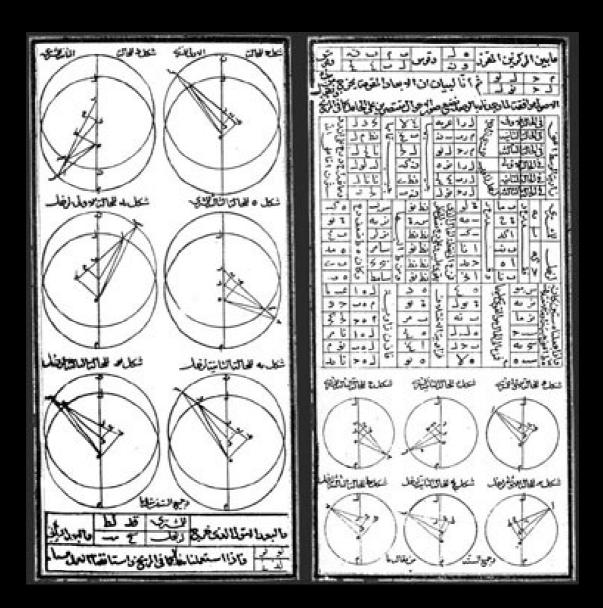
Instrumentalist

A theory that reliably explains and predicts the existing data

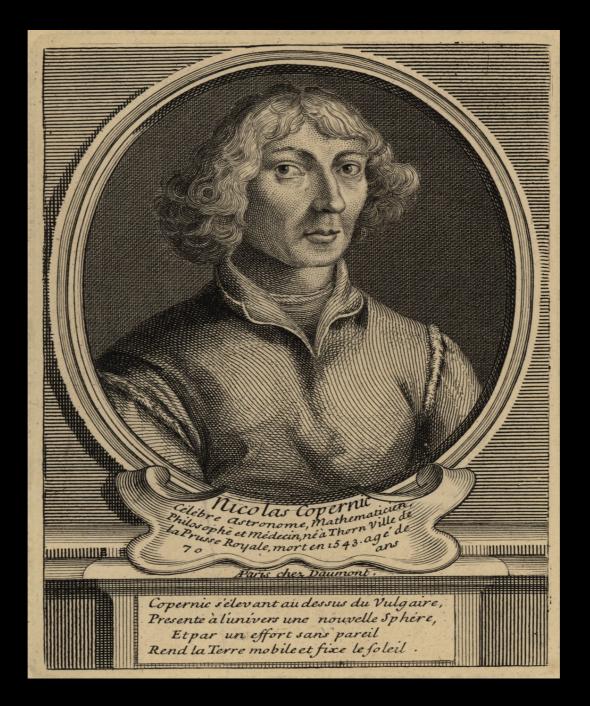
Realistic

A theory that describes things as they "really" are

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Copernicus (1473 - 1543)



Wasn't much of an observer

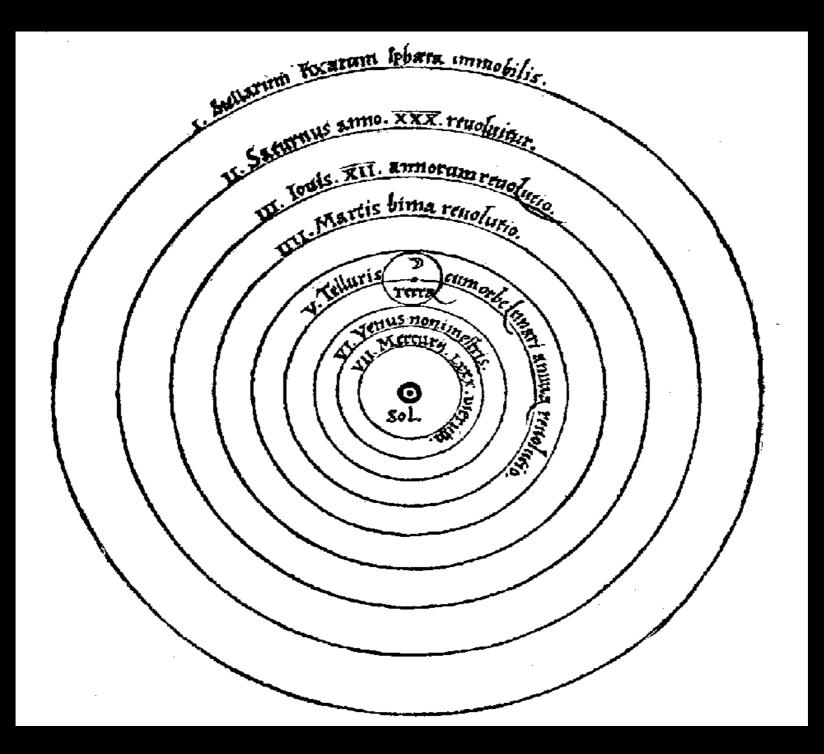


Found Ptolmey's model overly complicated

Wanted a simpler explanation

...that was more heavenly

Came up with another model that was consistent with Ptolmey's data

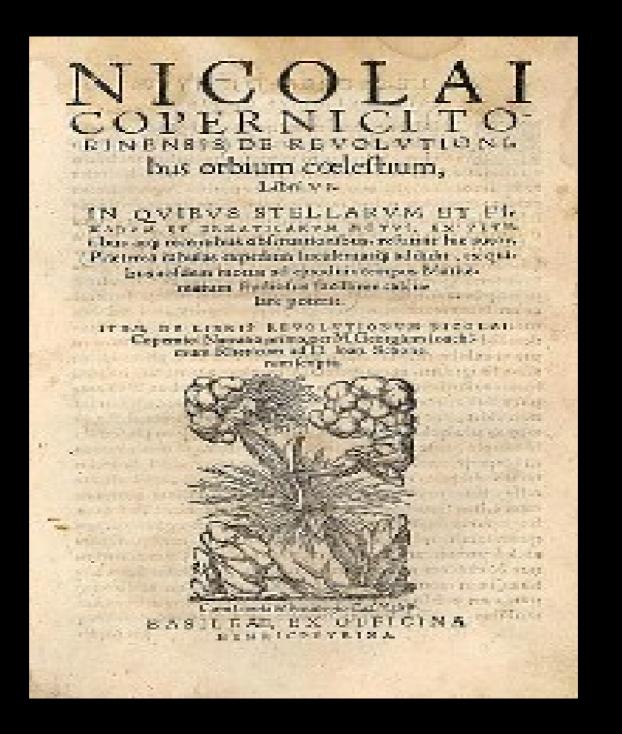


Great!

(Well, better)

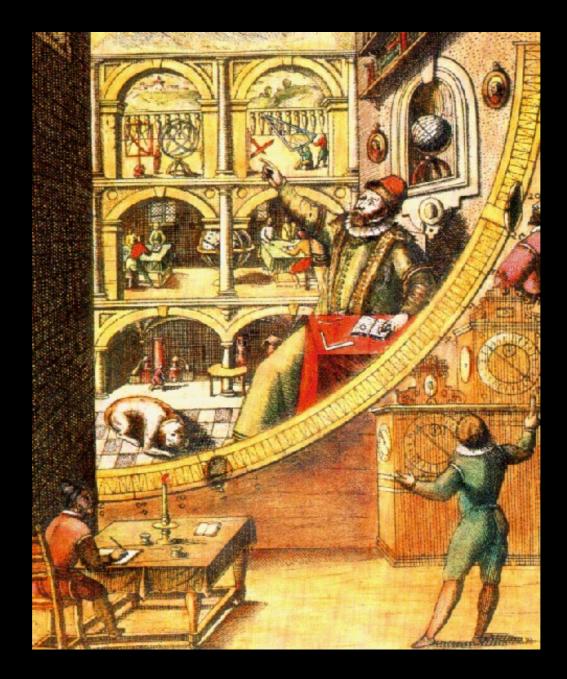
Uniform Motion

Perfect circles





Tycho Brahe (1546 - 1601)



A great observational astronomer, the last naked eye astronomer



Galileo (1564 - 1642)





1609 Telescope

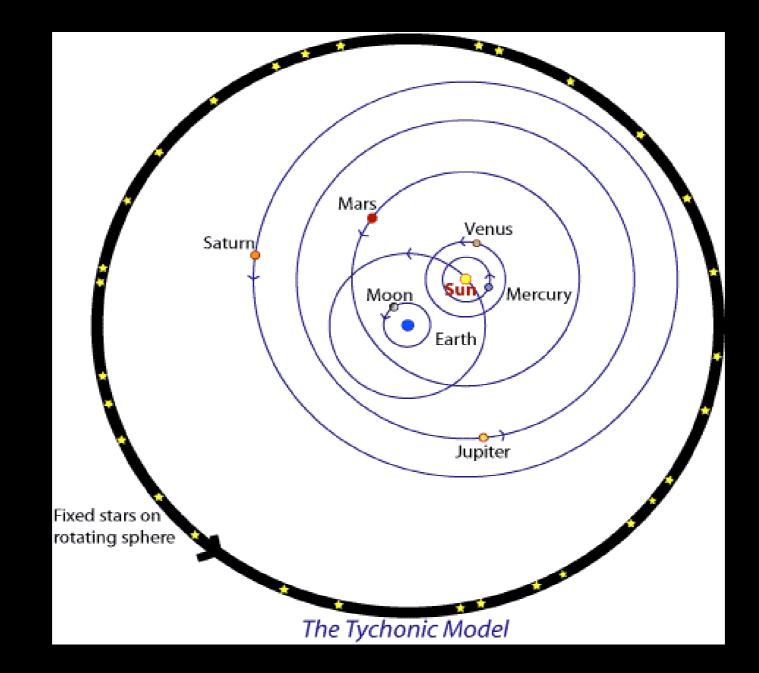
1610 Observed 4 moons of Jupiter

Back to Tycho

Made remarkably accurate observations for 20 years

Knew about Copernicus

Arrived at his own theory



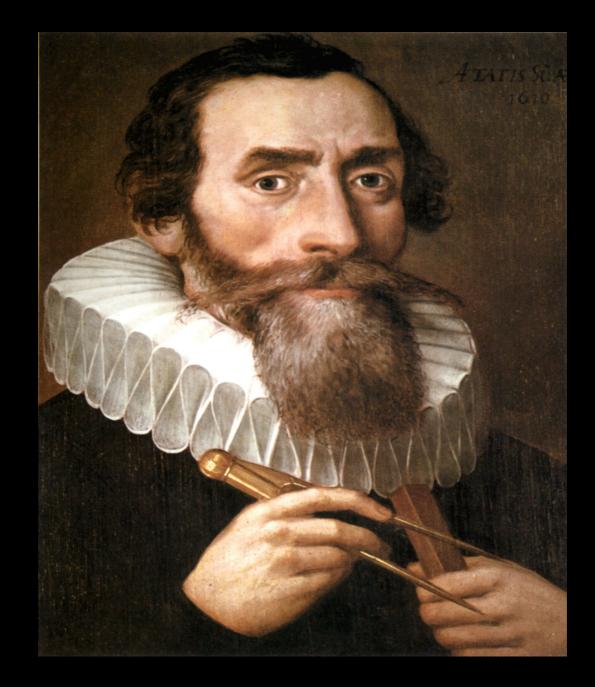
A hybrid model

Fits and predicts the observed data

Data Sharing



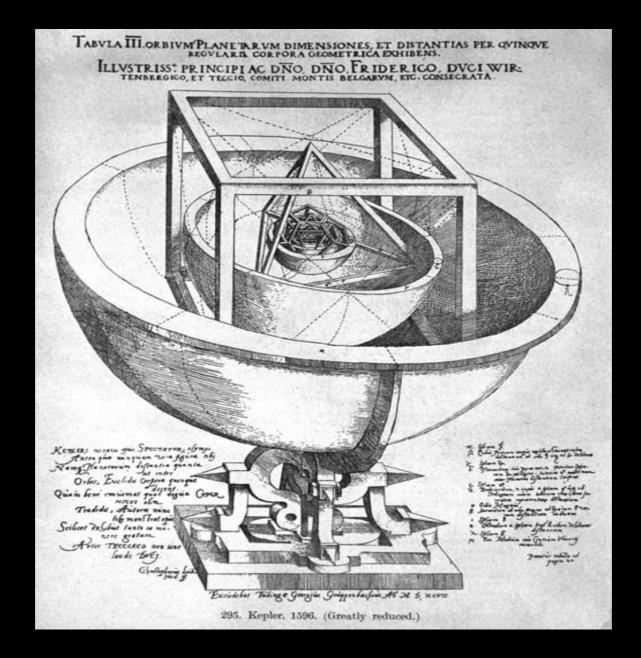
Kepler (1571 - 1630)



Why are there 6 planets?

Why are they so positioned?

Geometry and Perfect Solids



In 1601 Tycho bequeathed his data...

Kepler's Laws of Planetary Motion

Varying velocity

Elliptical Orbits

...around the Sun

It was left to Newton to work out what held the planets in place and made them move...

History of Science?

We are wrong many many times before we are right

Progress happens when people leave their data and instruments behind

Ptolemy (90 - 168) Copernicus (1473 - 1543) Tycho (1546 – 1601) Galileo (1564 - 1642) Kepler (1571 - 1630) Newton (1642 - 1727)

Good science and good software assume you don't get it right at first

Leave your software (and your data) behind for your successors to build on

And if they can, you've done some good software engineering, and some good science

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